Milton Freewater Pioneer Posse 2025 Sponsorship Opportunities

\$100.00 Posse Partner

- ♦ Name listed on Pioneer Posse Website as a Posse Partner
- ♦ One Line Name on Posse Partner Board (board filled with names will be on display for the year at the Pioneer Posse grounds during all Pioneer Posse events)

\$150.00 Summer Series Buckle Sponsor

- ♦ Name listed on Pioneer Posse Website as a Summer Series Buckle Sponsor
- ♦ Choice of available classes to Sponsor

\$250 Event Sponsor

- ♦ Name listed on Pioneer Posse Website as a Series Event Sponsor
- ♦ Your ad on Pioneer Posse Website
- ♦ Small sign on Sponsor Board
- ♦ Sponsor a series event buckle at the annual Pioneer Posse Summer Series (your name engraved on the back)

\$500.00 Arena Sign Sponsor

- ♦ Name listed on Pioneer Posse Website as an Arena Sponsor
- ♦ Your Ad on Pioneer Posse Website with link to your website
- ♦ 4' by 8' Arena Sign with your advertising posted on the Pioneer Posse Arena wall year-around

⇒ Annual Renewal: \$300.00

\$750.00 Major Sponsor

- ♦ Name listed on Pioneer Posse Web Site as a Major Sponsor
- ♦ Your Ad on Pioneer Posse Web Site with link to your website
- ♦ Sign to be located above a Bucking Chute year-around
 - ⇒ Annual Renewal: \$500.00

\$2000.00 Title Sponsor

- ◆ Name listed on Pioneer Posse Web Site as the Title Sponsor
- ♦ Your Ad on Pioneer Posse Website with link to your website
- ♦ Your Name and/or Logo on Barrels
- ♦ Sign to be located above Bucking Chute year-around
- ◆ Sponsor name to be included on Pioneer Posse Series Sponsor (Summer & Mini

Series) ⇒ Annual Renewal: \$1,500.00

If you are interested in sponsoring the Milton-Freewater Pioneer Posse, please complete the second page and send it to the address or email provided at the bottom of the sponsor form.

□ Posse Partner
☐ Summer Series Buckle Sponsor
☐ Event Sponsor
☐ Arena Sign Sponsor
☐ Major Sponsor
☐ Title Sponsor
Sponsor Name
Billing Address
City, State, Zip
Phone
E-mail Address (for billing renewal)
Responsible Party (print)
Signature
Sponsorship Level